



Jean-Michel Gambard

FRONT-END SOFTWARE ENGINEER

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Profile

With over **5 years** of experience in front-end development, one of my key strengths is my passion for this field.

I constantly strive to learn and grow, spending my free time sharpening my skills to stay up-to-date with the latest trends and technologies in the industry.

I highly value the opportunity to share my skills and knowledge with others and believe in mutual growth and learning. Having already led small teams, I am confident in my ability to collaborate with others and drive success.

Experience

Front-end Engineer

AU COIN DU FRUIT 2023 - 2024



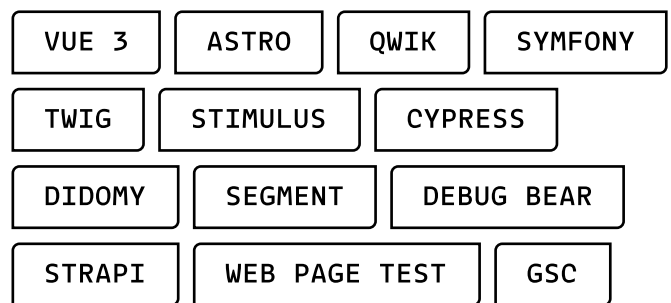
Developed and launched a comprehensive nursery management application.

Designed and developed a user-friendly back-office interface equipped with extensive product management capabilities, facilitating seamless tracking and traceability of products.

Incorporated advanced features to maintain a detailed history of actions, enabling users to review and analyze past operations for enhanced decision-making.

Front-end Engineer

WAMIZ 2023



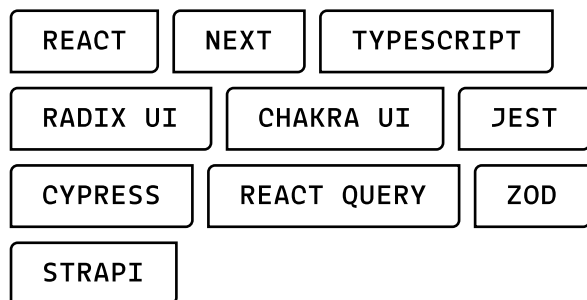
Focusing on passing the web core vitals requirement for SEO optimization.

Implemented strategic optimizations and conducted thorough performance audits.

Led the frontend exploratory phase of a new project, overseeing the development of multiple proof of concepts to validate design choices and technological feasibility.

Front-end Engineer

MANSA 2022 - 2023



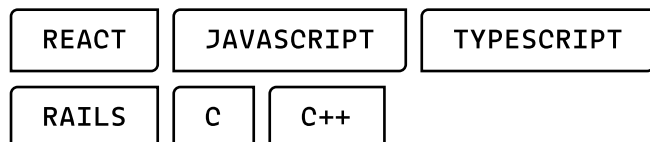
Worked closely with the team to ensure that all front-end development was cohesive and aligned with our overall project goals.

Played a significant role in implementing test-driven development (TDD) and domain-driven design (DDD) practices to improve the maintainability and scalability of our code.

Also implemented a cutting-edge repository architecture aligned with DDD transition, employing the featured sliced design approach.

Front-end Engineer

42 LYON 2019 - 2021



Worked on a variety of challenging projects, showcasing my versatility and ability to quickly adapt to new technologies.

Developed a full RFC-compliant web server, which enabled me to gain a deep understanding of server-side programming and network protocols.

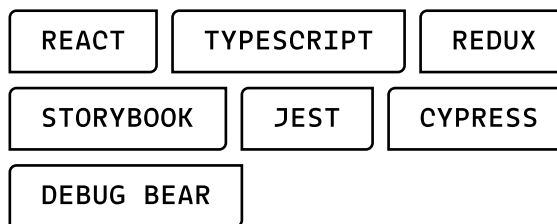
Created a shell similar to Bash, which strengthened my knowledge of Unix commands and shell scripting.

Worked on a video game using raycasting techniques, which allowed me to hone my skills in game development and 3D graphics programming.

Built a Pong game using Ruby on Rails as part of my specialization in front-end development, showcasing my ability to create dynamic and interactive web applications.

Front-end Engineer

LUMAPPS 2021 - 2022



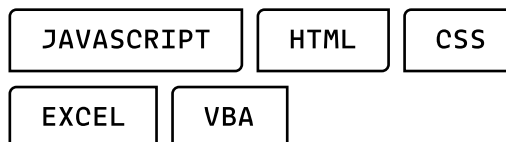
Unique opportunity to work alongside more than 50 highly experienced Front-end Engineers, some of whom had previously worked at Google.

A game-changer experience for me, as I was able to learn from some of the best in the industry and gain invaluable insights into their workflows and techniques.

Working with such a talented and experienced team allowed me to grow both personally and professionally. It also gave me a deeper appreciation for the importance of teamwork and effective collaboration.

Front-end Engineer

SELF-LEARNING 2017 - 2019



Dedicated my free time to mastering multiple technologies, including HTML, CSS, JavaScript, and Excel VBA. Leveraged a variety of online learning resources such as OpenClassroom, Udemy, and YouTube to acquire expertise in these domains.

My proactive approach to upskilling has equipped me with an unparalleled ability to keep pace with evolving technologies and industry trends. It has also imbued me with a deep appreciation for continuous learning, a quality that has helped me stand out as a competent and committed front-end software engineer.